

Announcement regarding Dynamics of Games / 23 Dec 2020

1. I'm told that currently there are problems across Blackboard where students are being dropped/blocked from the Blackboard pages. It is not clear how long it will take to resolve this issue. If this issue has not been resolved by 23 Dec, then I will copy the material that is currently posted in Blackboard to my teaching [homepage](#). If you receive this email, but do not have access to Blackboard and need to access material that is posted on blackboard, then have a look there in the 2nd half of next week. Also, in the unlikely case that indeed this problem will not have been resolved by then, if necessary I will post announcement in that [teaching homepage](#).

The videos can be found [in panopto](#).

2. You can now also pick slots for your presentation. These will take place on [January 19-21](#). As you know the format will be: 5 minute presentation (where you concentrate on the "best bits of your project") and then up to 10 minute questions on your project. Reserving your slot will also allow me to prepare a mailing list, so that I can email you even if Blackboard announcements no longer work. **PLEASE ENTER YOUR FULL NAME** in the doodle slot, so that I can call you on Teams.

3. If you'd like to have a chat this coming Monday or on Monday 4 January about your project, please pick a [doodle slot](#). Further slots are available on [5 and 6 January](#).

4. The deadline for the project is 15 January 4pm.